

VCDA Handicap revision Fall 2011

To accommodate the large disparity of players in the VCDA we are making some big changes to the handicap system. Players will be given a rank between 1 and 11; with **11 being the highest** skill level and **1 being the lowest** skill level. Handicap for each game will be determined by the difference between each player's Skill Level Ranking (SLR). Captains will use the below chart to determine the appropriate handicap for each game played. Remember the handicap is based on the difference between the players individual SLR. Players must cork for every game.

SLR Difference	501, 701	Cricket	301
1	50 pts	15X1	30 pts
2	75 pts	15X2	45 pts
3	100 pts	15X3	60 pts
4	125 pts	15X3, 16X1	75 pts
5	150 pts	15X3, 16X2	90 pts
6	175 pts	15X3, 16X3	105 pts
7	200 pts	15X3, 16X3, 17X1	120 pts
8	225 pts	15X3, 16X3, 17X2	135 pts
9	250 pts	15X3, 16X3, 17X3	150 pts
10	275 pts	15X3, 16X3, 17X3, 18X1	165 pts

So as an example:

Bob Smith has an individual SLR of 7. His opponent Jim sharp has an individual SLR of 4. The SLR difference is 3, and Bob as the more skilled player must give Jim a 100 point lead in 501, a 60 point lead 301, and in Cricket Jim will start with his 15's closed.

Handicap's for a doubles match will be determined by the following; The individual SLR for any doubles team will be the sum of both players SLR divided by two. Always round up. For example

Bob and Gina are partners. Bob's individual SLR is 7, Gina's individual SLR is 4. $7+4=11$. Divide by 2 = 5.5 round up to 6. Jim is a 4 and Shelly is a 6. $6+4=10$ Divide by 2 = 5. The SLR difference for this match is 1. So Jim and Shelly will get a 50 point lead in 501, 30 point lead in 301 and will start cricket with one mark on the 15.

For the team game add up the individual SLR of each player on a team and divide that number by the number of player's and round up. For instance:

Team 1
Jim - 4
Shelly - 6
Karen - 2
Randy - 5
Josh - 7

Team 2
Bob - 7
Gina - 4
Chris - 6
Ray - 5

Total 24 / 5 = 4.8 round up = 5

Total 22/4 = 5.5 round up = 6

The SLR difference for team #1 and team number 2 is $6-5 = 1$. In the team game team#1 will get a 50 point lead.

Players must decide on the first night of play whether or not they will utilize the handicap. If a player declines the handicap they must not use the handicap for the rest of the season. Please note you can only decline to utilize the handicap, you must still give the handicap to players lower rated than you. If Johnny is rated a 7 and Kirk is rated a 9, but Johnny does not want a handicap against anyone, that is fine and they play each other straight up, Johnny must still give the handicap to players that are rated lower than him.

If you have a new player to your roster and have not had a chance to have them evaluated for an SLR, they will be rated based on the division your team is competing in. If the new player wishes to rank them selves higher based on common sense, say Howard's twin brother is new to the league and has not been rated, but he knows he is as good as Howard he can chose to rate himself a 9 and in respect for good sportsmanship should do so.

A div. 6
B div 4
C div 2

For further clarification call **Bryan (805) 312-4375**. If you call during league play please leave a message I will not answer the phone while I am shooting, but will get the voicemail and return your call within a few minutes.

Changes for this season - No Handicaps when A Division teams play one another. If you are in the B/C Division you will be able to utilize the handicap if your SLR is lower than your opponent's.